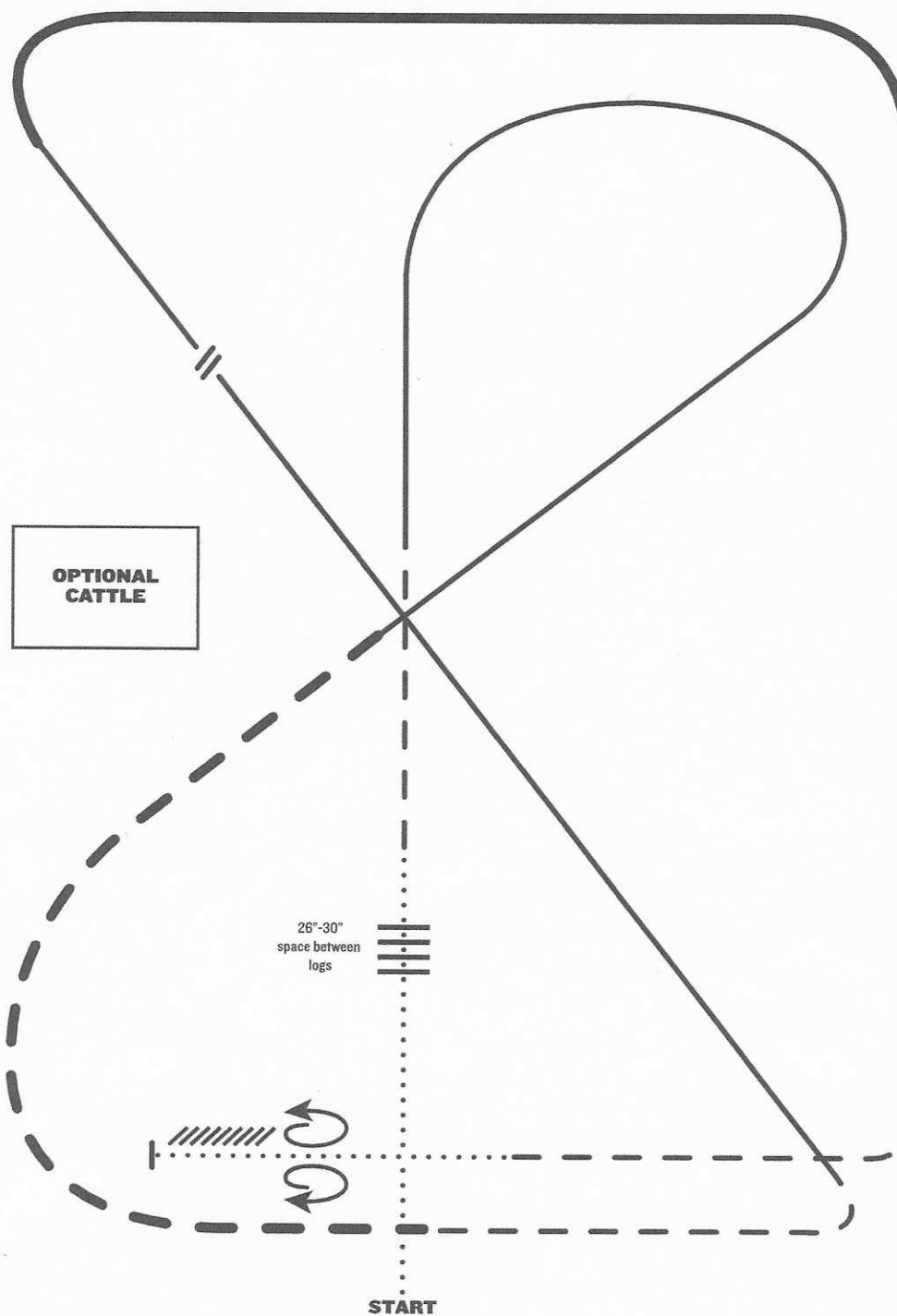


RANCH RIDING - PATTERN 5

LEGEND

| | |
|-------|---------------|
| | Walk |
| | Extended Walk |
| - - - | Trot |
| - - - | Extended Trot |
| — | Lope |
| — | Extended Lope |
| //// | Back |
| // | Lead Change |



1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Extended lope right lead
10. Collect lope
11. Trot
12. Walk
13. Stop and back
14. 360° turn each direction (either direction 1st) (L-R or R-L)

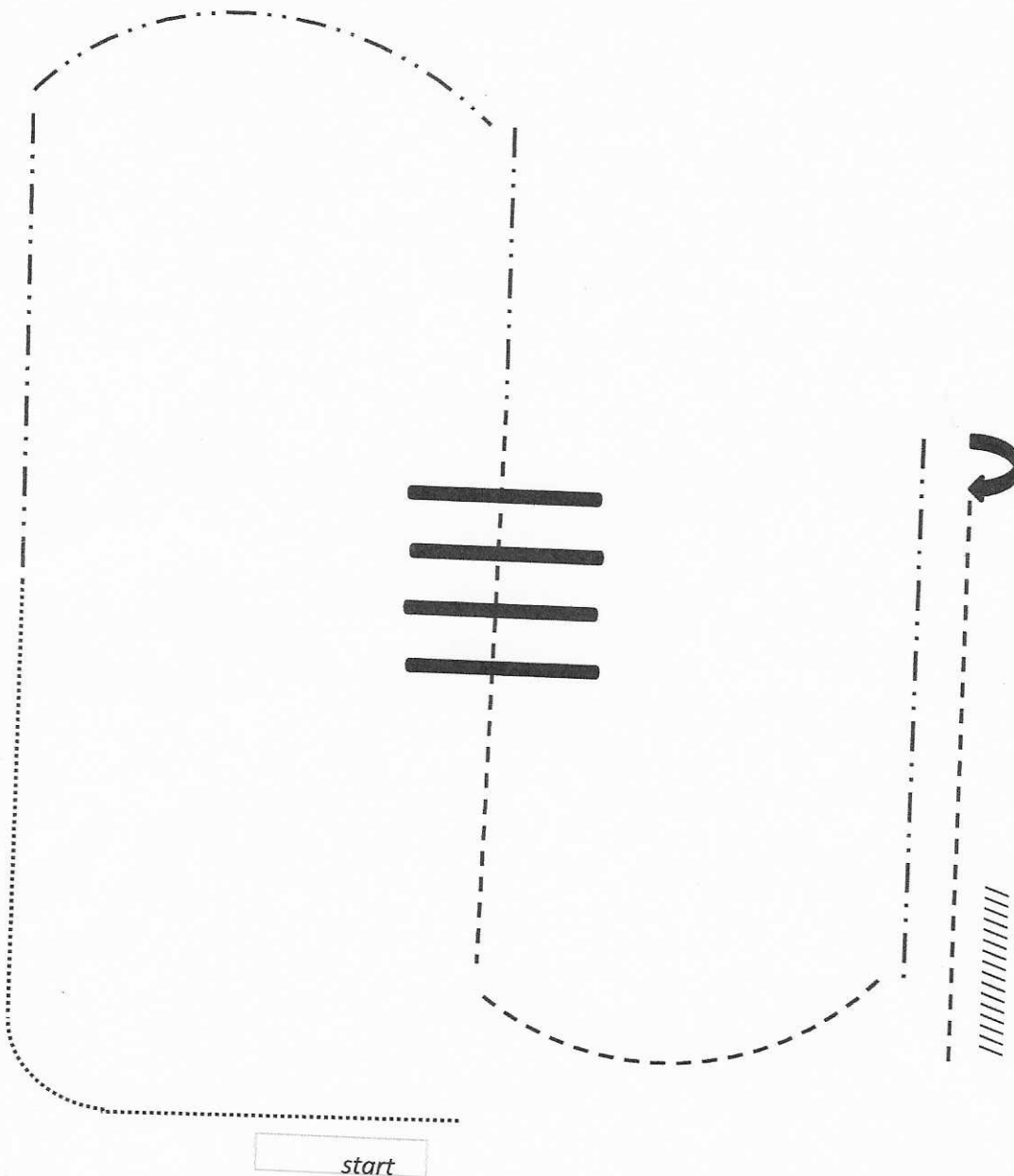
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.



RANCH RIDING Walk Trot + Leadline

Pattern # 8

USE ONLY 1/2 OF THE ARENA



- 1 WALK
- 2 EXTENDED TROT
- 3 TROT over 4 RAILS
- 4 TROT

- 5 EXTENDED TROT
- 6 180 RIGHT
- 7 TROT
- 8 STOP & BACK

| | |
|----------|-------|
| WALK | --- |
| TROT | - - - |
| EXT TROT | — — — |

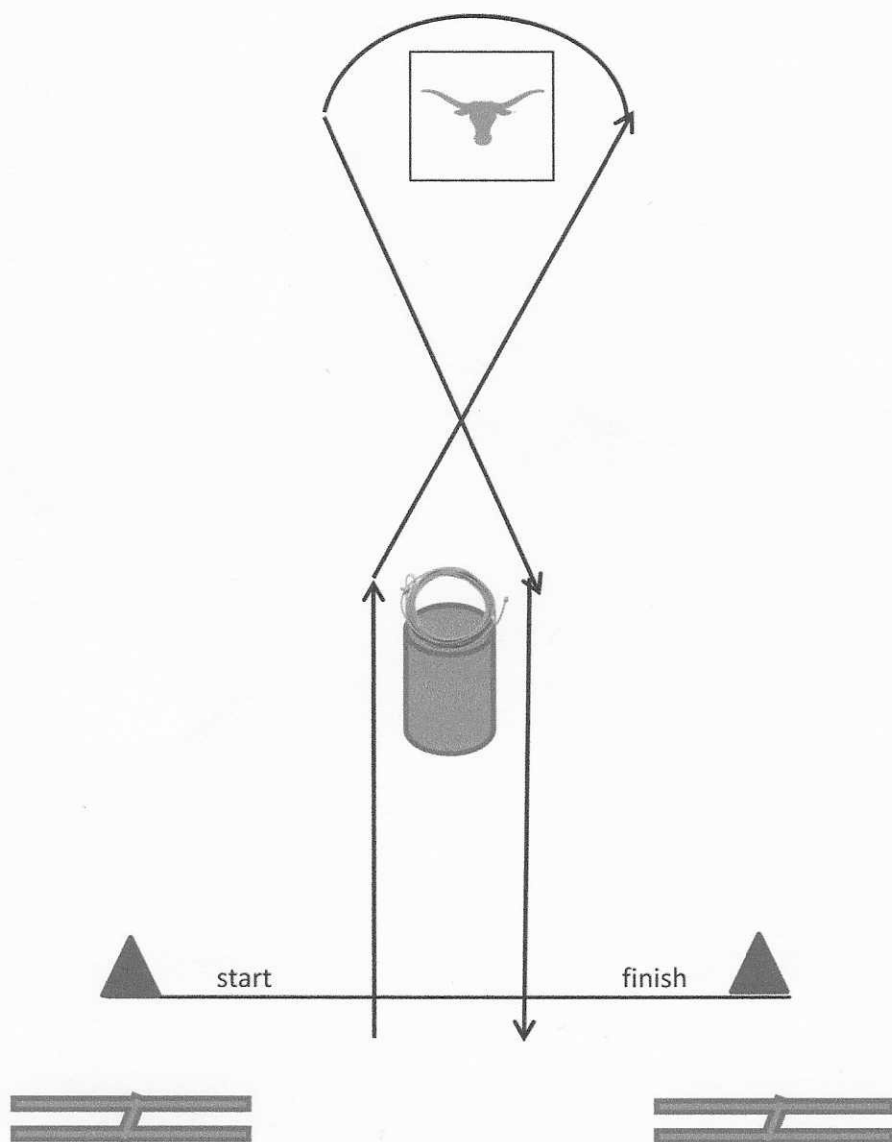
**RANCH
ROUND UP**

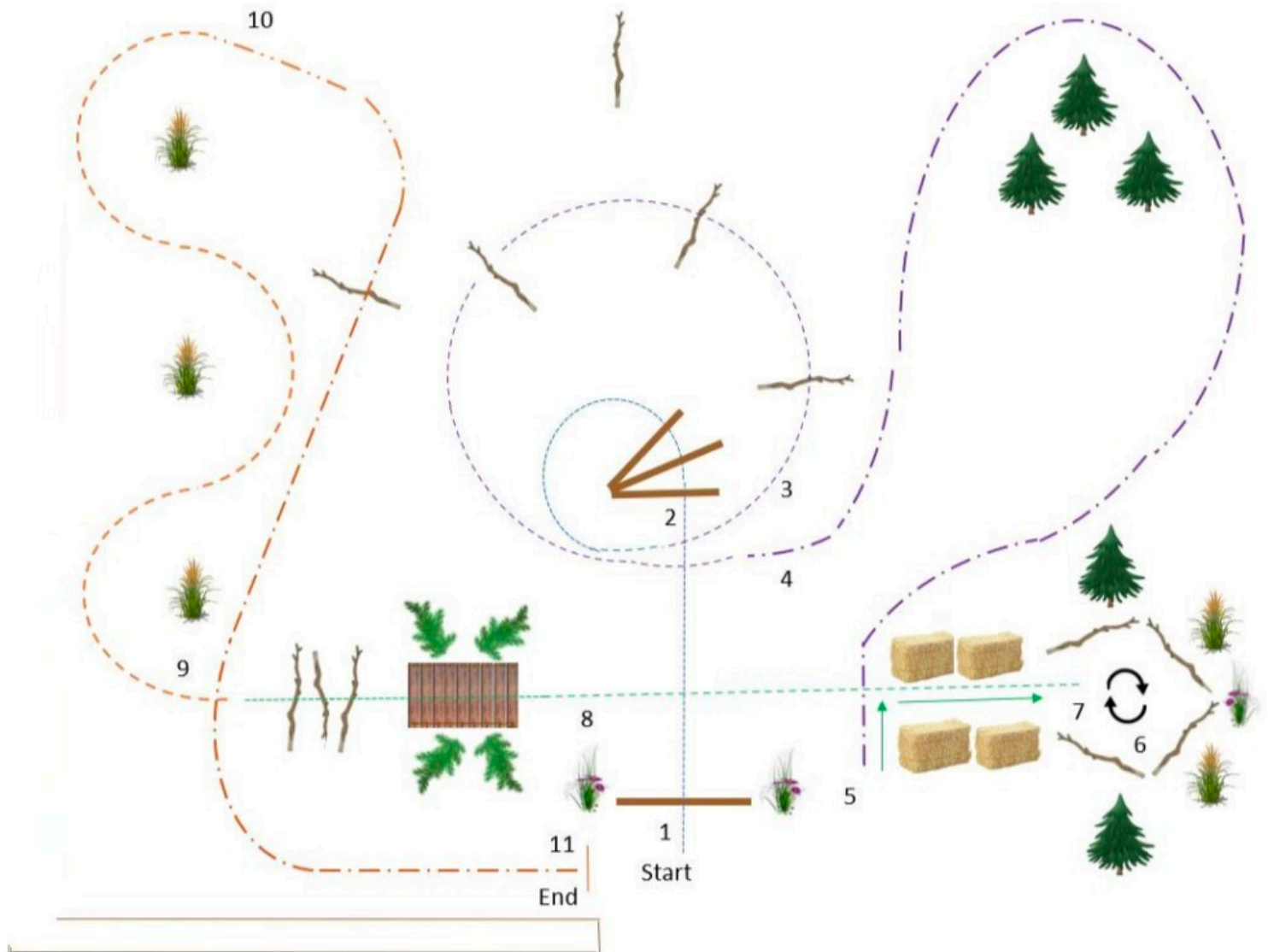
Pattern # 3

Cross start line. Go to either side of the barrel. Pick up rope cross line between barrel and steer. Go around steer. Cross line between barrel and steer. Go to other side of barrel return rope. Come back across finish line time ends.

KNOCK DOWN of any obstacle 5 sec. penalty

DISQUALIFICATION : Rope falling to ground, Off course, walk trot entries Loping more then 3 strides, Hitting horse with the rope

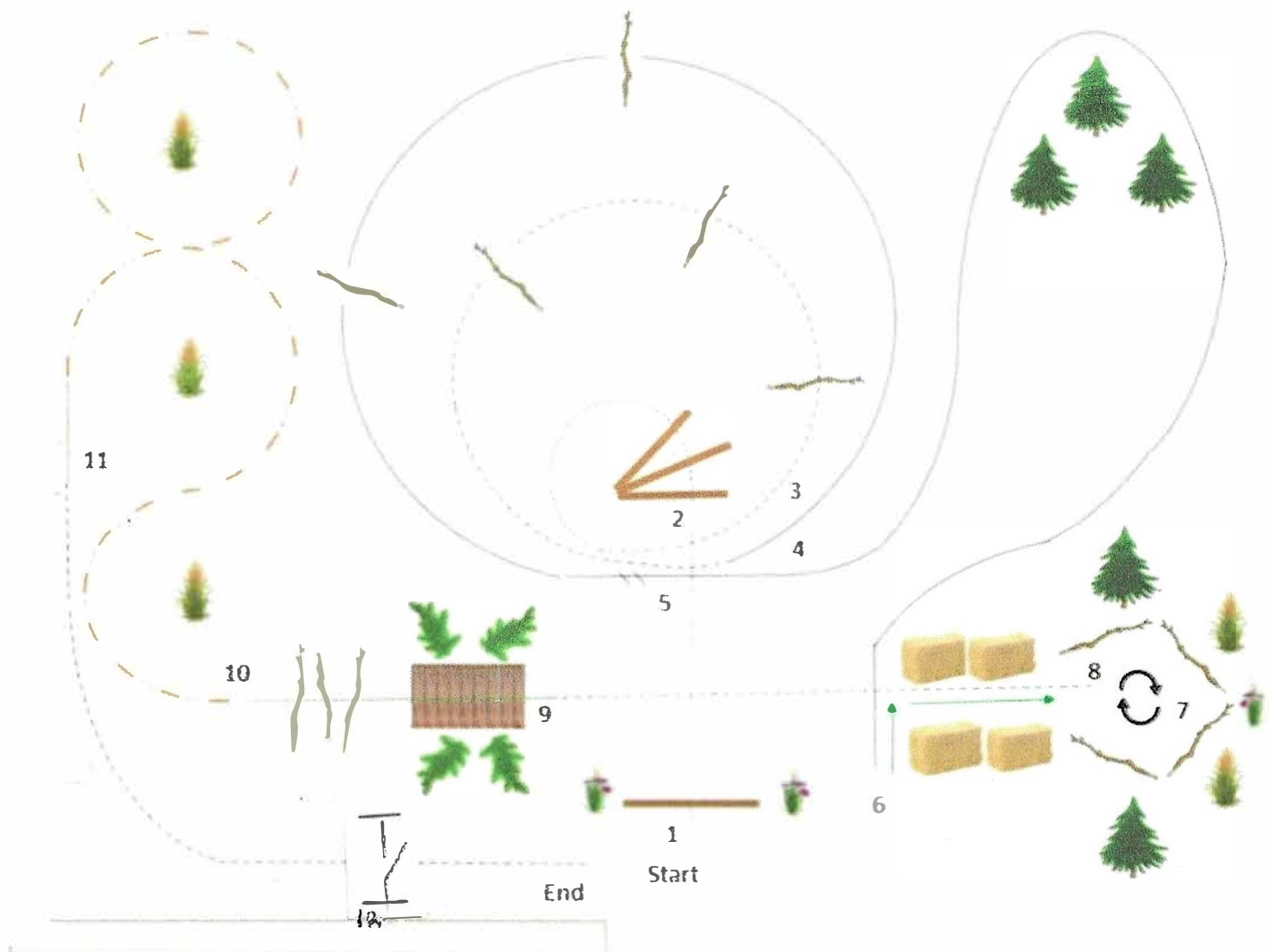




1. Walk over elevated pole
2. Walk over poles and in circle
3. Trot over logs in circle
4. Extended trot as shown
5. Stop and back L
6. 360 right
7. Trot

8. Walk, walk over bridge and poles
9. Trot serpentine as shown
10. Extended trot over log and as shown
11. Stop, Exit at a walk

I SfFdaf>abWf d[^3gYgef \$' \$



1. Walk over elevated pole
2. Walk over poles and in circle
3. Trot over logs in circle
4. Lope left lead over logs in circle
5. Change leads (simple or flying) & right lead lope as shown
6. Stop and back L
7. 360 right

8. Trot
9. Walk, walk over bridge and poles
10. Extended trot serpentine and circle last plant as shown
11. Trot to gate.
12. Work gate with right hand. Exit at walk.